

EXPEDITION ROUTE CARD (use one per day)

Aim of expedition: To get the campsite to do our training										Name Group: Police Cadets		
Day of the week: Saturday		Date: 3/5/2017		Day of venture: Please Circle		Names of team members:			1 - Mary		2 - Mungo	
Circle Level B S G				① 2 3 4		3 - Midge			4 - Hooey		5 - Douay	
				6 - Louie			7 - & the other one			Tel No: 999		
Leg	Place with Grid Reference	General direction or bearing	Distance in KM	Height climbed in M	Time allowed for journeying	Time allowed for exploring, rests or meals	Total time for leg	Estimated time of arrival	Starting out time 10.20 am		Email: letsbeavingu@gmail.com	
	SK Map 246								Brief details of route to be followed or planned activity. (Enter full details of activity on reverse)		Escape/Notes	
1	START POINT Copt Oak 482 130	SW then NW	0.3 km	5 m	6 mins	0	6 mins	1036 hrs	Walk SW along road, turn right at junction, walk NW over the Motorway approx. 200 m take FP on right		Back to Start	
2	Footpath near Motorway 480 131	NE	0.4 km	10 m	8 mins	10 mins to set map	18 mins	1054 hrs	Take footpath parralell with Motorway, until you come to the NE corner of Birch Hill Wood – Set map compare to land		Back to Start	
3	Corner of Birch Hill Wood 481 135	NW	0.8 km	0 m	15 mins	10 mins to set map	25 mins	1119 hrs	Walk NW between for approx. 800 m going to the right of a few trees, set map and locate the water feature		Hall Farm Charley Mill Farm	
4	Water Feature 478 143	NW	0.6 km	1 m	10	10 mins	20 mins	1139 hrs	Walk past the right-hand side of Burrow Wood in to the nature reserve - Set map compare to land		Charley Hall	
5	Footpath Cross Road 477 148	NW	0.7 km	1 m	13 mins	0	13 mins	1152 hrs	Walk towards Cat Hill wood to the right-hand side keep to the end and follow the edge of the woods into the campsite		The Campsite Springfield Farm	
6	The Campsite 474 155											
7												
8												
FINISH GRID REF AND NAME												
Totals:			2.8 km	17 m	52 mins	30 mins	82 mins		Supervisor's name, location and Tel No: Colin 07932 873 052			

ACTIVITY PLAN

Leg/ Activity	Task	Activity details
2	Set the map and relate the map to the land	At the corner of Birch Hill Wood each young person is to set the map and point out a different feature each in relation to map to world
3	Set Map and locate water feature	At the trees, set the map and locate water feature
4	Set the map and relate the map to the land	Identify the correct foot path
Bronze	2 days and 1 night	At least 6 hours during the daytime (at least 3 of which must be spent journeying)
Silver	3 days and 2 night	At least 7 hours during the daytime (at least 3.5 of which must be spent journeying)
Gold	4 days and 3 nights	At least 8 hours during the daytime (at least 4 of which must be spent journeying)